

## A Table of differences between the current NCAA and the current FIL rules.

March 2016

Rule #	International Rule/Interpretation/Mechanics	Rule #	NCAA Rule/Interpretation/Mechanics
15	Stick head width between 6 and 10 inches No comparable tape rule  No comparable shooting string rule.	1-17 1-18	Stick head width between 6 and 10 inches. Also minimum of 3 inch at 1.25 and 3. Inch up from throat and 3.5-4 inch (front) or 3.5 (back) at 5 inch up No tape on head (except goalie) No shooting strings more than 4 inches from top of stick
15.4	The butt-end of the crosse handle must either be solid with no sharp edges or, if hollow, it must have its open end adequately covered with plastic, rubber or tape to prevent injury. The use of metal caps is prohibited.	1-18	All hollow crosse handles must have their open end adequately covered with a plastic or rubber manufactured end cap. <u>Tape alone is not sufficient.</u> The use of metal caps (e.g., bottle caps) is prohibited.
	No similar rule	1-16	Must use only NOCSAE Labeled balls
17.1	OK to cut palms out of gloves	1-21 a	Cannot cut out palms of gloves
17.1	Mouth guard required, starting with the 2016 FIL under 19 world championship.	1-20	Mouth guard required –Technical foul if no mouth guard or not wearing.
17.1,17.2 61.1 64.2	If player without required equipment or not wearing it or illegal equipment For first offence have player comply  For second offence –Technical foul	1-20 1-21 6.6 v	If player without required equipment or illegal equipment- personal for most. Technical foul for no mouth guard
18.7	A player or substitute must not wear jewelry or ornamentation: this prohibition shall include body-piercings. Exceptions to this shall be a Medical Alert item and/or a religious item. If worn, such an item must be securely taped to the relevant part of the body, to prevent its becoming entangled with the crosse or equipment of the wearer or another player.	1-23	No comparable rule  No player shall wear or carry equipment that, in the opinion of the officials, endangers that individual or other players.

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	No player shall wear or carry equipment, which, in the opinion of the officials, endangers him or other players.		
20.2	Only 23 players may suit up		No limit to team size
29.1	Game time is running 20 minute quarters	3-1	Game time is stop time 15 minute quarters
29.2	Last 3 minutes of 4th quarter and any OT periods are stop time		Not applicable
29.3	Time between 3rd & 4th quarters is 3 min	3-3	Time between 3rd & 4th quarters is 2 min.
31	OT is two complete 4-minute periods, then sudden death 4-minute periods, if still tied	3-4	OT is an unlimited number of sudden death 4 minute periods
31	Face off to start the two complete OT periods and first sudden death OT, (unless a man up or down situation and possession at end of period, or penalty between periods) but any additional sudden death OT periods start with team in possession at end of previous OT period keeping possession. If loose ball, start with face off in that same relative position	4-31	Face off to start OT periods unless a man up or down situation and possession at end of period, or penalty between periods
34.1 ii) 34.3	On face-off, player is allowed to move feet or body but not gloves or stick after "set"	4-3	"Down", "set" cannot move stick or body after "set"
34.2	The ball should be centred within the 4-inch wide centerline. The crosses shall rest on the ground on that player's defensive half of the field, parallel to the centerline, and must not be within or touch the 4-inch wide centerline. The face-off man's gloves may touch the 4-inch wide centerline. Each player must have both hands on the handle of his own crosse with the hands and fingers wrapped around the handle of his own crosse, not touching any strings, and both gloved hands must be on the ground. The feet shall not touch the crosse. Both hands and feet and the helmet must be to the left of the throat of his crosse. The feet must not touch the	4-3	The official conducting the face off shall hold the ball and indicate to the players the spot the face off is to take place and say "Down" Players Move into position and may kneel as they get in position The crosses and gloves shall rest on the ground along the centerline, parallel to each other up to, but not touching, the centerline. Each player must have both hands wrapped around the handle of his own crosse, touching the ground. The right hand may not touch any part of the head of the crosse. The player's feet may not touch his crosse. Both hands and feet of each player must be to the left of the

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	<p>centre line or the opponents' defensive half of the field. Both feet must be grounded up to the sounding of the referee's whistle to start play. The handle of the crosse must not touch the opponents' defensive half of the field.</p> <p>No part of either crosse may touch. Neither player may be in contact with his opponent's body by encroaching on his opponent's territory.</p> <p>No comparable "tape" rule</p>		<p>throat of his crosse. Each player must be positioned so his entire body is to the left of the throat of his crosse. It is legal to lean over the centerline.</p> <p>The official shall make certain that the reverse surfaces of the crosses match evenly and are perpendicular to the ground. If players not positioned properly the official may adjust the players position (including the crosses) to ensure fair face off. The officials shall then place the ball on the ground between the heads of the crosses (in the middle of the head of the crosses). If officials satisfied he will say "Set" with hand on the ball or the crosses and back out. After moving away official will blow whistle. (Official may be moving when he blows whistle and should vary his cadence. A second official shall assist with the face off.</p> <p>The handle of a player taking a face-off must have single layer tape 6 inches down from head which is a of contrasting color from the head, gloves and shaft.</p>
34.1	Face-off violation before whistle-award possession	4-3 4-4	<p>Face off violation before whistle or while still down in face off- award possession.</p> <p>For third or subsequent such violations in a half, (or overtime periods) a 30 second penalty served by the in-home</p>
34.4 ARs 34.22-24	<p>During Face off player may not deliberately use his hand or fingers to play ball or grab opponents stick   Unsportsmanlike conduct</p> <p>No directly comparable rule, but see rule 58.4 dealing with ball caught is stick -withholding ball from play</p>	4-3 4.3b10	<p>During face off if player deliberately grabs opponents stick or plays the ball with hand or fingers - unsportsmanlike conduct.</p> <p>If a player picks ball up from face off in the back of crosse and takes more than one step with ball in back of stick automatic penalty.</p>

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		4-9  6-13	If ball caught in front or back of crosse award ball to other team  Player may not pick up ground ball by jamming in back of crosse
34.7 34.9	If team serving penalties and a face off, it must confine goalkeeper and 3 players in defense goal area and 3 players in attack goal area, unless team has 3 or more players in penalty, then may bring a player up from defense goal area to take the face off.	4-4 c	During penalty situation, for face off must have 4 players in defensive area and 3 players in offensive area (unless 3 players serving penalties) e.g. if 1 or 2 man down, cannot choose to bring a player up to wing area for face off
34.5	When two face-off players are still down with ball between their sticks, absolutely no contact on body or stick of either by incoming wing middies		No illegal checking, but contact is allowed
34.11	Face-off, before possession and any penalty, personal or technical, time to be served or not, players behind restraining line not released	4-5	Face off, before possession and technical foul (no time to be served) players behind restraining line not released. If penalty time to be served players released
34.8	Loose ball over restraining line on face off, Referee yells “free ball” and winds right arm.		Loose ball over restraining line on face off, referee yells “play” and winds right arm
AR 34.18  40.3 i)  34.12 40.4	Ball out of bounds after face off (not directly from draw) & officials don’t know which player touched it last- have a face off 20 feet from the sideline, players released. If it is known who last touched it, possession to opposition, players not released If directly from face and do not know who last touched –reface at center with same restrictions	4-3	Ball out of bounds on face off & officials don’t know who touched it last, could be alternate possession if had crossed defensive line or new face off if hadn’t crossed defensive line.
39.2 82.4	During game ball in flight from one player to another teammate is possession, Not if a Hail Mary	4-6	During game ball in flight from one player to another teammate is possession if caught by teammate.
AR 34.1	Ball in flight at end of period with man down possession awarded to team that threw the pass whether caught or not	4-6	Ball in flight at end of period is not possession

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65.1 i  65.1 ii	Team is offside if the ball is in play and is in that teams attack half of the field and it has more than 6 players (including any in penalty box) in their attack end, or if the ball is in play and is in that teams defensive half of the field and it has more than 7 players (including any in penalty box) in their defensive half of the field	4-12	Team is offside if no more than 10 players on field or in penalty box AND has either more than 6 players in offence end (including players in penalty box) or has more that 7 players in defense end (including players in the penalty box) i.e. do not have to keep 3 players in offence end and 4 in defense end.
35	Loose ball and inadvertent whistle, unknown OB, etc. etc ball faced off at that spot on the field as long as face off is 20 yards from goal and 20 feet from sideline. Players 10 yards away.	7-13	Loose ball and inadvertent whistle, unknown OB, etc. etc. ball awarded by alternate possession
39.1	Goalie is considered to have possession if one or both feet are in the crease and he is raking back a ball inside the crease or at the crease line. The count starts once the goalie covers to begin rake.	4-20	Goalie is not considered to have possession if one or both feet are in the crease and he is raking back a ball inside the crease or at the crease line. For count to start must actually have possession.
41.1	Body-checking allowed within 3 yards of a loose ball or a ball in flight or player with possession of ball. Must be from front or side, not below the waist and below the neck	4-17	Body checking allowed within 5 yards of a loose ball or player with possession of ball. Must be from front or side, above the waist and below the neck. Ball in flight within 5 yards is loose for this purpose
42.1	May stick check opponents stick if opponents has possession, or is within 3 yards of loose ball or ball in flight within 3 yards of opponent	4-18	May stick check opponents stick if opponents has possession of ball or is within 5 yards of loose ball or ball in flight within 5 yards of opponent
	No directly comparable specific rule	5-3	Targeting Head/Neck is a specific rule violation. Player may not initiate contact to opponents head or neck with cross-check, body or stick penalty 1,2or 3 min non releasable, or can be ejection. Not all slashes included
44.7 24.6	Time out is 90 seconds long. CBO warns team after 60 seconds	4-26	Time out is 120 seconds long, but players warned after 100 seconds
44.8	No timeouts allowed in sudden death OT	4-26	One timeout allowed per sudden death OT
44.5 44.6	Team timeouts called by coach, captain or player with ball, if ball is dead, or team has possession in	4-27	Team timeouts called by head coach or player on the field when ball is dead (unless the stoppage is

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	attacking half of field		on the field due to infraction with no time to be served, then only team with or entitled to ball may call timeout) or team has possession below offensive restraining line.
46.4 ii)	Injured player must leave field by closest boundary line		Injured player must leave field via box area or team bench area
AR 46.1 AR 46.2	Ball OB but no time-out, subbing on fly, Sub on field before player coming off gets off is illegal substitution even though ball is dead and restart whistle has not blown	4-23	Ball OB but no time-out, subbing on fly, Sub on field before player coming off gets off is illegal substitution even though ball is dead and restart whistle has not blown
AR 46.3	Player coming on field after sub or after a penalty need not come on immediately. It is OK to voluntarily play with less than 10 men, but must observe the offside rules	4-23 AR 98	It is illegal to deliberately or unintentionally delay a re-entry. May be a silent play on and see if subbing player has an impact.
49.1 AR 49.5	Dive play OK even if stick hits pipe or crease before goal as long as his stick or body never touches goalie and his body, including glove, doesn't touch crease until after goal is scored	4-11-K	Dive play illegal- thus no goal. If an attacking player, in possession of the ball and outside the crease area, dives or jumps (becomes airborne of his own volition), prior to, during, or after the release of the shot and lands in the crease, the goal shall be disallowed. □ This is true even after the player becomes airborne he is pushed or checked into the crease.
37.1	On restarts an opposing player or teammate player must be at least 5 yards away from player awarded ball.	4-8	On restarts, it is defense's obligation to get 5 yards away before "playing" the player awarded the ball. May restart with defense within 5 yards, but defense must get 5 yards away before playing the player. If not flag down and technical foul for delay of game. Also no offensive player may be within 5 yards of player awarded the ball.
59.3	Players legally on field may exchange crosses with each other. To change his stick during play, player must be off field, except broken stick.	6-6 AR25	Stick exchange OK

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60.1 i)	OK for coaches & trainers to come on field during team time outs & between quarters. During an official TO, coach needs official's permission.	6-7	Coaches & trainers must stay in coaches/team area at all times except half time, unless allowed on field by officials i.e. injury.
61.13	Maximum number of coaches allowed in the Coach's area during play is 4 – technical foul		No limit on number of coaches in coaches area
61.3 ii)	Delay of game after goal if team is not ready to play within 30 seconds after goal is scored. Time starts as soon as referee picks up ball from in the goal after the score	6-6 f	Delay of game after goal if team is not ready to play within 20 seconds after ball is at midfield and ready to go
61.3 iii)	Delay of game if player not ready to go as soon as referee is ready to restart	6-6aa	May be delay of game if player is not ready to go after official is ready to restart. May allowed up to 5 seconds depending on circumstances
61.3	Delay of game if player in any way whatsoever kicks, bats, throws, or otherwise moves a dead ball. Strict enforcement throughout, since clock is running except the last 3 minutes of the game and OT, during all dead ball situations		Same, except maybe slightly less critical since game clock is stopped during all dead ball situations, but is enforced.
62.2	Team a man down cannot be called for stalling	6-11	Shot clock rule not implemented if man up or man down situation
62	If referee feels team is stalling, can call "get it in" or "keep it in" if team does not get ball in, or ball goes out (not by defense deflection or a shot) Technical foul and loss of ball	6-11	No "Get it in" or "Keep it in" More complicated, but idea is that if not attacking goal and have complied with getting ball in attack area, official can say "Shot Clock On" on and team must have "real" shot on goal within 30 seconds i.e. Goal, hit goal from front, shot is stopped by goalie or hit goalie. Try to use a visible clock. Violation is technical foul and loss of ball.
62.5 AR 62.9	During a "keep it in" situation, player in possession is illegally forced out of box. Flag down, repeat stall warning		No "keep it in" so not comparable
62 5.2	For Keep it in, "box" is goal area i.e. behind restraining line sideline to sideline – 35 yards * 60 yards.		No "keep it in" so not comparable
62	No automatic stalling during last 2 minutes but due to running clock,		No automatic stall rule in last 2 minutes

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	referees shall be generally ready to more strictly enforce stalling rules throughout the game, including the last 2 minutes		
	No 10 or 30-second counts. No “over and back” rule	4-15  4-16	When defense gets ball has 30 second to get in the box. Once in may come out and normal stalling rules. If ball then crosses midfield (except shot or defense deflection) ball is awarded to other team
65.4 i)	4 or more men down, all are in penalty box, 3 men needed in attack end, and men short are on defensive end	7-2	4 or more men down, only 3 in box at one time, 7 on field, use stacking- 3 players serve penalty, when a player(s) penalty over or released the stacked player(s) goes into box to serve his penalty(s)
79.1	Player committing foul must raise his stick and keep it in the air as he runs off the field until he reaches the penalty box		No requirement to raise stick
79.2	Penalty time starts when whistle blows for restart or when player sits down penalty box, whichever comes later. Game can restart before player is in the penalty box.	7-2	Penalty time starts only with restart but game cannot restart until player reaches the penalty box and the team has 20 Seconds to sub
79.6	Goal scored does not release player serving time for a personal foul. All personal fouls are non-releasable	7-2	Goal scored by other team releases player serving time for a personal foul unless it is designated as a non-releasable foul or otherwise not releasable
AR 79.1 AR 79.2	Player out for 2 fouls, first one is technical & second is personal. Goal scored by other team. Remaining technical foul time is wiped out & the full one-minute begins for personal foul. If personal foul is first, entire technical is wiped out and remainder of personal foul time is still served.	7-2	All fouls (except non-releasable) are released by scoring of goal by other team. If one foul is non releasable it is served first.
81.2 i)	Flag down for a technical foul by defense and then offense commits a technical foul. Blow whistle, fouls cancel, no time served, ball to offense	7-8	(Same situation) Flag down for a technical foul by defense and then offense commits a technical foul. Blow whistle, defensive player serves 30 seconds. No time for offence, foul just stops flag down



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81.2 i)	Loose ball and technical foul by team A, Award ball to team B. Then before restart B commits technical foul e.g. delay of game, etc. Fouls are simultaneous and thus offset and have a face-off	7-6 d AR21	(Same situation) Loose ball and technical foul by team A, Award ball to team B. Then before restart, B commits technical foul e.g. delay of game, etc. Fouls are not simultaneous One live and one dead ball. So award ball to Team A
81.2 i)	If two flags down for two defensive technical fouls, single offensive technical foul cancels both defensive fouls, no time served, ball to offense	7-8	Same situation, both defensive players each serve 30 seconds. Seconds. No time for offence, foul just stops flag down
81.2 ii)	Flag down for defensive personal foul and offense commits technical foul, such as warding or crease. Blow whistle, simultaneous fouls. Offense serves 30 seconds & defense serves 1 to 3 minutes, ball to offense	7-8	Same situation, blow whistle, defense serves 1 to 3 minutes, ball to offense. No time for offense, foul just stops the flag down
82.2	Flag down play stops when offense has “clearly lost the opportunity of scoring a goal on the initial scoring play”, or if ball is behind goal, it goes in front & then behind again, or if ball is in front and it goes behind and front and behind again, or if ball carrier leaves the attack goal area, or losses possession of ball	7-8	Flag down play continues all over the field as long as no foul by offense or defense possession (even if ball loose) or dead ball for any reason.
82.4	Flag down - a bounce pass or rolling pass is still a pass for possession purposes and does not stop flag down	7-8	Flag down. A bounce pass or rolling pass, or a loose ball does not stop a flag down
82.2	During flag down, if ball loose (not pass) flag down ends	7-8	During flag down, loose ball does not stop flag down
81.2 iv)	Simultaneous Fouls -no free clear	7-3	Simultaneous Fouls - no free clear. But dead ball fouls, if sequence can be determined are not simultaneous and so could be a free clear
81	Enforcement of simultaneous fouls in dead ball same as live ball	7-5	Enforcement of simultaneous fouls in dead ball -enforce in order if known
45.5 75.3	After goal, and after a stick check is called, if a player or teammate touches the head, strings or tries to alter stick or circumvent stick check-no goal and 3 Min personal foul. If 2 or more players collude, each gets 3 minutes.	5-9 AR 22  4-9p	After goal if player pulls strings before, or after, asked for stick - no goal one Min

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Manual 8.8 l)	On shots on goal the “on” official calls “shot”		On shots on goal normally no call by officials
Mechanic	To start play single Whistle and “pump” arm (not face off)		To start play single whistle and wind arm (not face off)
Mechanic	To stop play - single whistle		To stop play - normally single whistle
7.1	At center of field on centerline marked with as “X”	1-9	At center of the field on centerline marked with a 4 inch by 4 inch square of contrasting color
70.5	No comparable, but see spearing	5-3	Targeting Head/Neck with cross-check, or body (head, elbow, shoulder etc) or stick 1,2 Or 3 minutes non releasable foul (can be ejection)
70.5	Blocking an opponent with the head, known as spearing, is illegal.	5-6 e	Blocking an opponent with the head, or initiating contact with the head, known as spearing, is illegal. Non-releasable foul
76	A player committing 5 Personal fouls has fouled out and cannot play more in that game	5-12	A player who accumulates 5 Minutes of Personal Foul Time has fouled out and is disqualified from that game
23 24	3 on field officials plus a CBO and BM Note authority of CBO.	2-6	3 on field officials used No CBO or BM
75.2	Where an unsportsmanlike conduct penalty has been inflicted and the penalised person continues to act in an unsportsmanlike manner, the referees have the right to banish him for the remainder of the game and from the bench area.	5.10 Note 1	No directly comparable rule, however, If a player continues to be abusive after the penalty is assessed, the official may add additional non-releasable fouls. Penalty time from these fouls counts toward the 5-minute limit for fouling out. If a coach or bench players continue to be abusive after the penalty is assessed, the official may assess additional non-releasable penalties that shall be served by an additional attack player (See Rule 7-4). Flagrant misconduct is an expulsion foul. (See Rules 5-12 and 5-13.) An expelled individual is barred from being in the competition area, including the spectator area.

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8.1	Special Substitution area (Gate) 6.5 meters (7.11 yards) from center line on both sides in front of table area	1-10	Substitution area 10 yards from center line on both sides in front of table area
80	May not start within 20 yards of goal on turnover or penalty. No player may be within 5 yards on restart. Running restarts not specifically allowed.	4-8	Quick restarts. May have some running restarts. May restart by defense within 20 yards of goal (or in crease if that is where ball is) on turnover or penalty e.g. loose ball technical) and may start if opponent is within 5 yards. But then opponent must create 5 yard separation before "playing" him. On a turnover for a penalty, offense may not start with ball within 20 yards of goal.

EBR - RH as of March 2016